

# *The Laws of Orin Rakatha*

*Heraldry: Each nation shall be known by their colours. Those without nation and therefore without colours will be known as Nomads.*

*The wearing of colours by all is not compulsory as long as at least one third of a nation group display their nation colours openly. Those that choose not to display their colours accept that they will be treated as Nomads.*

*All nations have agreed to abide by this Law.*

*This Law will be monitored by the Valley people.*

*Subterfuge: None shall wear Colours that are not their own.*

*Any individuals caught wearing false colours will be slain and have the false colours removed. If these individuals were part of a nation then they will be exiled by their nation. If they were not part of a nation then they will suffer permanent death and be claimed by the Mists.*

*All nations have agreed to abide by this Law.*

*All nations will enforce this Law.*

*Justice: All sentient life forms of Orin Rakatha are subject to its Laws; Nomads are no longer considered outside of the Law.*

*Nations are free to treat with others according to their nation beliefs. Halmaddons Heights, Laire Tinwé, the Pordaradrim, the Valley, the Azad-An and the Saldorian Enclave have stated that they will not persecute Nomads.*

*Sentient life forms include Unique undead (those without a Lesser or Greater prefix) and Elemental Lords and Princes.*

*Only those nations detailed above have agreed to abide by this Law, all others will continue to persecute Nomads as they wish.*

*This Law will be monitored by the Valley people.*

*Aims: Nomads are not to be used for Nation business.*

*Nomads are not to support nations or conduct business on their behalf. Any nomads found to be performing duties for nations shall be slain, unless these duties are performed in Festival Lands.*

*All nations have agreed to abide by this Law.*

*This Law will be monitored by the Valley people.*

**Reckoning:** Nations shall not diminish themselves by taking up those without nation (Nomads or Dispossessed).

Nations may only take up to 10% of their total population from outside of their own nation. Nations are to be restricted in size and once they reach this number they are no longer allowed to accept outsiders (anyone not born into their Nation or already part thereof) into their Nation.

All nations have agreed to abide by this Law.

This Law will be enforced by the Mystics and any nation that violates this will have their Nation status revoked at the next Time of Reckoning and the protections of their lands removed.

**Gathering:** People shall not travel the land in Groups larger than twenty individuals.

All nations have agreed to abide by this Law.

This Law will be enforced by the Mists and Herdesings who will be drawn to such large groups with increasing ferocity until each member of the group has been permanently slain and consumed by the Mists.

***Detention: Nations shall not hold people from other nations against their will within their land.***

*Holding an individual against their will includes any form of spiritual or mental influence that would otherwise alter the normal actions of an individual. It is permitted for nations to detain those from other nations outside of their lands.*

*If a nation flouts this Law then their Master of Lore shall withhold any nation Bane against nations entering lands to retrieve their kin. Any nation who continually flouts this Law will have their nation Bane and Boon withheld for increasing amounts of time until they comply with the Law.*

*All nations have agreed to abide by this Law.*

*This Law will be monitored by the Valley people.*

***Passage: Waystations are deemed to be neutral ground for all and nations shall not take up arms against each other within them. Nomads are not permitted entry within Waystations, except for The Festival***

*Waystations will be staffed by dedicated people who are beholden unto no other nation but serve all and are sworn to the Master of Lore who maintains the waystations*

*All nations have agreed to abide by this Law.*

*This Law will be upheld by the Master of Lore responsible for the management of Waystations.*

***Trading: Trading is to take place unhindered and nations shall not take up arms against Traders. Free passage between enclaves will be granted to all traders.***

*Nations that violate this Law will have trading withheld from them by all Nations until suitable reparations have been made, as agreed by the aggrieved Trader.*

*All nations have agreed to abide by this Law.*

*All nations will enforce this Law.*

***Slavery: The holding of sentient life forms for the use of slave labour is forbidden.***

*This Law is linked to the Law of Alms and the Law of Detention. The use of Nomads or prisoners to perform slave labour is prohibited. Slave labour is defined as forcing sentient beings to perform tasks against their will and without some form of payment. However, Nations are free to treat their people in accordance with their customs; providing their people with sustenance, protection and lodging is deemed adequate payment by some in return for performed tasks.*

*All nations have agreed to abide by this Law.*

*All nations will enforce this Law.*

***Dispossessed: People who have recently lost their nation status.***

*Any nation that loses their land at a Time of Reckoning will be classified as Dispossessed and retain this title until the next Time of Reckoning.*

*They will lose the protections of their land thirty days after the Time of Reckoning has taken place.*

*The Dispossessed are not classified as Nomads and may work with other nations, including accepting other nation's hospitality and invitation to reside within their lands.*

*Dispossessed may continue to wear their former colours in order to identify themselves.*

*Dispossessed are allowed to enter waystations.*

*If the Dispossessed fail to regain their nation status at the next Time of Reckoning, or join another nation, then they will become Nomads.*